GAME NAME: _____

GAME PRODUCER: _____

PROJECTED GAME INFORMATION:

 1 Number of Game Days   =
 2 Required Number of Staff/NPC's per Day   =
 3 Total Number of Staff/NPC's (Line 1) X (Line 2)   =
 4 Total Number of PC's Playing   =
 5 Total Number of Participants (Add Lines 3 - 4)   =

FEES:

 6 Society Fees at $2.50/day   =_____.
 7 Chapter Fees at $2.50/day   =_____.
 8 Land Rental per Person per Day   =_____.
 9 Other (_____)   =_____
10   Add Lines 6-9   =   Total Fees/day

EXPENSES:

11 Building Materials   =_____
12 Props   =_____
13 Costuming   =_____
14 Makeup   =_____
15 Special Effects   =_____
16 Lighting   =_____
17 Food & Drink   =_____
18 Paperwork (Printing/Copying) =_____
19 Publicity (Postage/Phone)   =_____
20 Other (_____)   =_____
21 Other (_____)   =_____
22   Add Lines 11-21   =   Total Expenses

NPC GAME FEES:

23 Fees per Day   (Enter Amount on Line 10)   =   Minimum Cost
24   Round to Next $1   =   **NPC Fee Amount**

PC GAME FEES:

25 Fees per Day   (Line 10) X (Line 4)   =
26 Expenses   (Enter Amount on Line 22)   =
27 IFGS Income (Recommend $100-$500)   =
28   Add Lines 25-27   =
29 Expenses per PC   (Line 28) / (Line 4)   =   PC Cost
30   Round to Next $1   =   **PC Fee Amount**

PROJECTED IFGS INCOME:

31 Revenues: (Line 24) X (Line 3)   =   NPC Fees
32   (Line 30) X (Line 4)   =   PC Fees
33   Add Lines 31-32   =   Total Revenues

34 Expenditures :   (Line 10) X (Line 5)   =   Fees / Day
35   (Enter Amount on Line 22) =   Expenses
36   Add Lines 34-35   =   Total Expenditures

37   (Line 33) - (Line 36)   =   **Projected Income**